



Agenda

1. Primary endpoint
2. Serology
 - How often
 - Which timepoints
3. Adverse events
4. Study name



Primary endpoint

Symptomatic SARS-CoV-2 infection

- Positive SARS-CoV-2 test
- Based on testing policy in NL, so no active testing
- Reason for testing was symptoms

Asymptomatic infections (e.g. because of testing because of contact or based on serology) → secondary endpoint



Serology

- > Goal: to detect previous infections which were not detected by PCR/antigen test (because of not testing or because of asymptomatic)
- > Important because:
 - VE may be dependent on previous infection
 - Vaccination may influence testing behaviour
- > Which time points:
 - Independent of vaccination → e.g. baseline, 6 months, 12 months
 - Dependent of vaccination → e.g. 1 month, 6 months, 12 months after vaccination



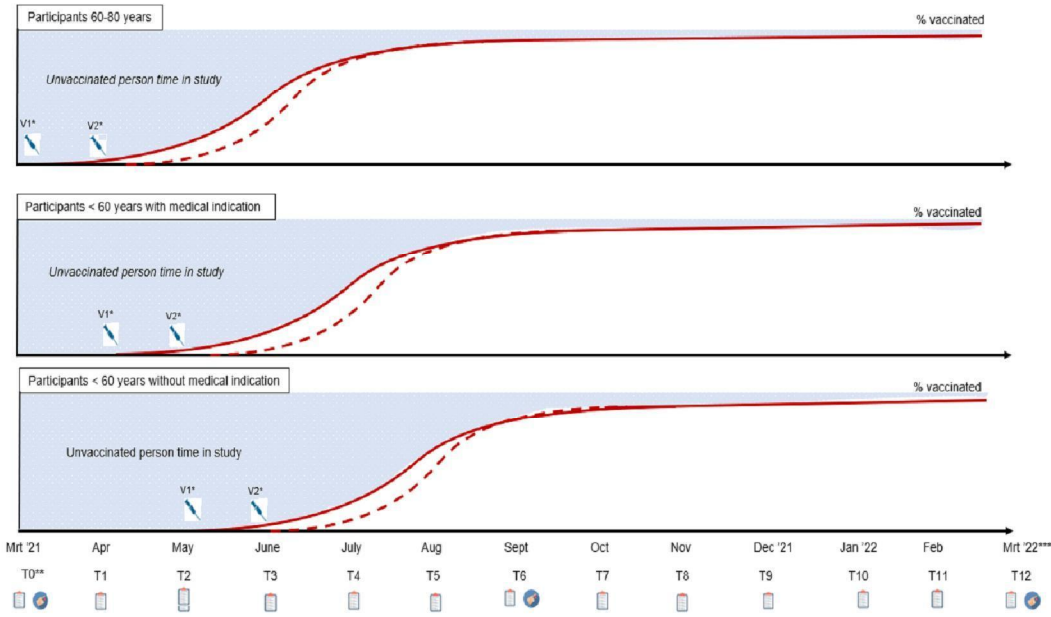
Independent of vaccination

PROS

- > Goal is detection of previous infections; not response to vaccination
- > Vaccinated and unvaccinated sampled at same time

CONS

- > No sample at fixed time after vaccination to determine vaccination response, which would be useful for substudies into breakthrough infections



* Vaccin strategy according to Rijksoverheid
** Start study for individual participant. T=time in study.
Participants can enter the study (T0) between Mrt and May 2021.
*** After this period a follow-up questionnaire will follow every 3 months.



When to analyse fingerprick samples

- > 'directly' after collection → feedback to participants (incentive)
- > At primary VE calculation (=9 mo after start study)



Adverse events

- > ACCESS protocols
 - Cohort event monitoring
 - Solicited events (common side effects / reactogenicity) → Lareb
 - Unsolicited events → open question on possible side effects
 - 5 wks, 8 wks, 3 mo, 6 mo
 - AESI
 - Linkage of registration databases



Study name

- > Co-prik
- > Quovac.nl (van quo vadis?)
- > Cocovax (contre Corona vaccinatie)
- > Covac.nl
- > CATCH
- > ECOVAC-21
- > VECOVAC-21
- > VASCO (vaccine study COVID)
- > COVFF (covid vaccinatie effect)